

Scavenger Hunt Information – Smash the Course

Bare Bones (DIY)

Easiest level of our scavenger hunt.

- 4-15 people: \$30.00 pp
- 16-25 people: \$25.00 pp
- 26-35 people: \$20.00 pp
- 36-50 people: \$15.00 pp
- 51 plus people please inquire for group pricing rates.
- Inquiries for school events and fundraising welcomed.

Once your game is purchased Event Bus staff will send you instructions to prepare for your hunt. A day or 2 before your hunt you will receive final instructions on how to play with your game code. Once your code is activated you have 2 hours to outsmart your opponents and smash the course! All challenges will be within the Invercargill boundary.

Our easy to use APP will direct you towards your start point, then your checkpoints will appear randomly throughout the game. At each checkpoint you may have a question to answer, photo challenge or cryptic clues to solve. Look out for our bonus photo challenges, will they appear on the route you take to get to your checkpoints!

The APP will automatically score your points. When your time is up (or if you are smart enough to smash the course before your time is up) you will be directed to your finish point.

This event is not a race, it doesn't matter which team finishes first! Your points are scored on the most creative photos, the timeframe it takes to answer a question OR if you get it right on the first go! If your team takes the correct route and gets a bonus challenge!

Once all teams complete their challenges or time is up all results will appear in your APP.

Includes:

- Pre-event communication and planning
- Supply of user code and instructions
- Helpline

Does not include:

- Transport- (we can hire you vans or buses or take your own cars)
- Mobile phones for the APP
- Prizes if you choose to have them

Scavenger Master (Host Supported)

A slightly more competitive hunt with a host's support, extra tasks and a game pack.

- 10 - 15 people: \$55.00 pp
- 16 - 25 people: \$40.00 pp
- 26 - 35 people: \$30.00 pp
- 36 - 50 people: \$25.00 pp

You will meet your host who will help teams to download our APP and show you how it works.

Once teams are ready your host will advise you will activate your code, the APP will then direct you towards your start point, checkpoints will then appear randomly. At each checkpoint you may have a question to answer, photo challenge, team task or cryptic clues to solve. Look out for our bonus questions and photo challenges, will they appear on the route you choose to take to get to your checkpoints! All challenges will be within the Invercargill boundary.

When your time is up (or if you are smart enough to smash the course before your 2 hours is up) you will be directed to your finish point where the host will display results and photos.

This event is not a race, it doesn't matter which team finishes first! Your points are scored on the most creative photos, the timeframe it takes to answer a question OR if you get it right on the first go! If your team takes the correct route and gets a bonus challenge!

Be creative in your photo challenges your host is marking you!

Includes:

- Pre-event communication and planning
- Host set-up and support throughout the game



- Host scoring photo challenges
- Game pack
- Extra tasks and photo challenges
- The option of choosing a venue for your start and finish point

Does not Include:

- Transport- (we can hire you vans or buses or take your own cars)
- Mobile phones for the APP
- Prizes if you choose to have them